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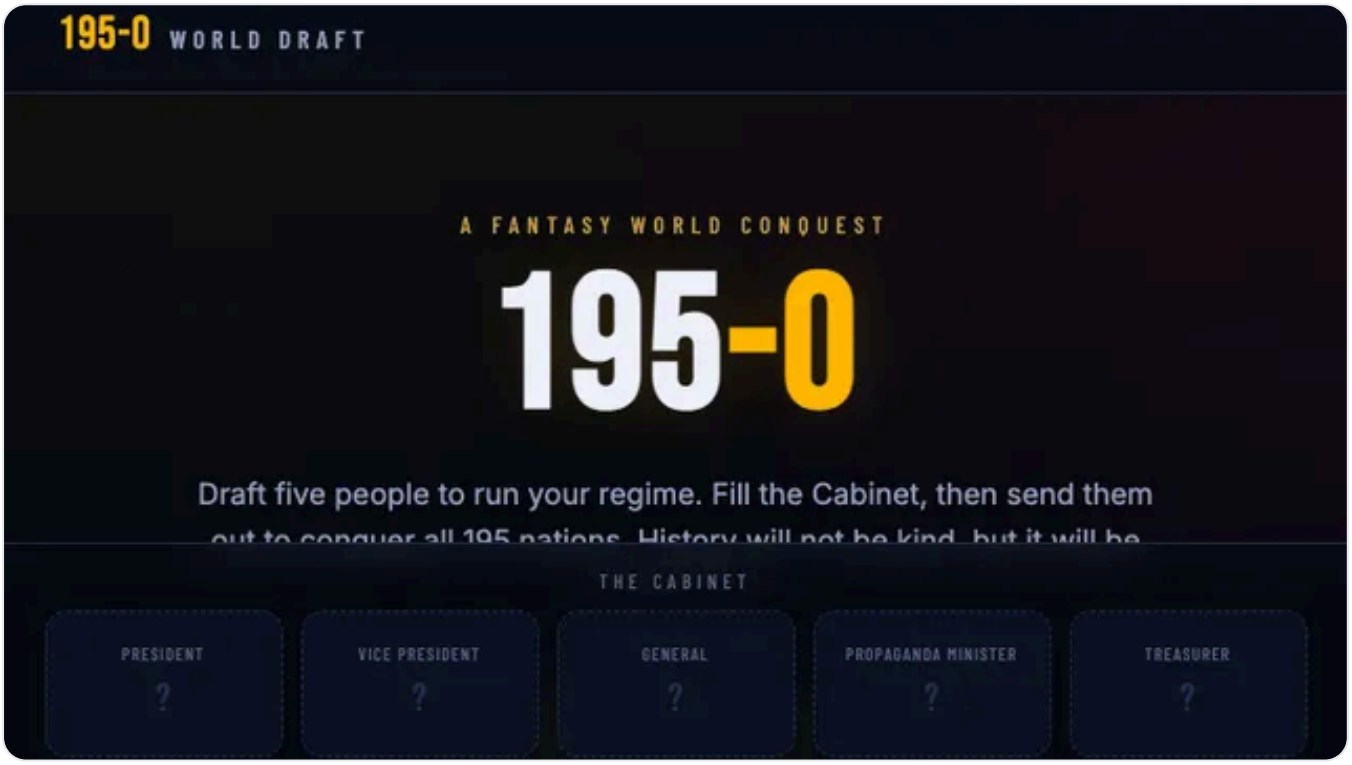
195-0

Fantasy world-conquest draft game where you build a cabinet and push a doomed campaign across 195 nations.



About

195-0 is a fantasy strategy draft game about assembling a cabinet and trying to conquer all 195 nations. It turns a political-style fantasy setup into a playful web game where you draft five people, assign them to roles, and see how far your regime can go.

What is 195-0

195-0 is a browser game built around a world conquest fantasy and a cabinet-drafting format. The site frames the experience as a “World Draft” with one round of drafting and a campaign to take control of 195 nations. You start by filling five cabinet roles:

intentionally satirical, with the game presenting the outcome as a doomed but entertaining campaign.

The app appears to be a single-page web experience hosted on Vercel. Based on the site text, the core loop is not about simulation depth or political realism; it is about picking candidates, assigning them to a role, and advancing through a conquest run. The interface also suggests a final record system, including a displayed result such as “18-177” and a label like “Diplomatic Disaster,” which implies the game tracks your campaign outcome after the run ends.

Key features

195-0 centers on a few concrete mechanics that define the entire experience:

- **Five-role cabinet drafting**: you must place five drafted candidates into fixed leadership slots.
- **Role assignment flow**: after choosing a candidate, you are prompted to assign them to an open cabinet position.
- **Candidate pool by category and country**: the sample screen shows a round based on athletes from the USA, with options to respin the category or the country.
- **World conquest progress**: the game tracks conquered territory as a count out of 195 nations.
- **Run recap / final record**: the site displays a final record screen after the campaign ends.
- **Replay-oriented structure**: the presence of a “Try Again” action indicates each run is meant to be repeated.

The game’s wording also implies that the “cabinet” is the main strategic constraint. You are not managing a large civilization tree or a broad economy; instead, you are making a handful of constrained picks and then watching the result unfold.

How to use it

1. Open the site in your browser and start the draft from the home screen.
2. Review the current pool for the round, which may be filtered by a category and a

When prompted, assign that candidate to one of the open cabinet roles.

Continue until the cabinet is complete with five people.

Launch the campaign and follow the world conquest progress until the final record appears.

Use the replay option if you want another run with a different draft outcome.

A typical session appears to move in a straightforward loop: draft, assign, conquer, review results. The interface text suggests the game may reshuffle the candidate pool through a category respin or country respin, which adds variety to repeated playthroughs.

Who it is for

195-0 is a fit for players who enjoy web-native party games, satire, and light strategy rather than complex management systems. It will likely appeal to users who like:

draft-and-build mechanics

absurdist or tongue-in-cheek political fiction

fast browser games with short sessions

replayable challenge runs based on randomized picks

entertainment apps that are more about outcomes than simulation accuracy

It also suits players who want something easy to start and finish in a single sitting. Since the experience is built around a small cabinet and a final record, it looks designed for quick experimentation and repeated attempts.

What to know before you use it

195-0 is a fantasy game, not a factual political simulator. Its cabinet roles, conquest framing, and “regime” language are part of the game’s theme, so the experience should be read as entertainment rather than a real-world model.

A few practical caveats are worth keeping in mind:

The source material does not show pricing, account requirements, or mobile app support, so those details are unknown.

The game appears to rely on a limited draft structure, so it may not offer deep long-term progression.

The screen text suggests randomized candidate pools, but the exact rules behind category and country reshuffles are not explained on the site.

The final record screen may summarize a run, but the meaning of the displayed score format is not fully documented.

If you need official details about availability, updates, or gameplay rules, the app's own site is the best source because the scraped text only shows partial in-app copy.

For players looking for a quirky cabinet drafting game with a conquest theme, 195-0 offers a compact browser experience built around quick decisions and repeat runs. If you want the exact mechanics, the safest place to check is the live app itself, since the current source only exposes part of the interface and not a full rules page.

FAQ

Is The Cabinet Beta free to play?

Is 195-0 free to play?

What platform does The Cabinet Beta run on?

What platform does 195-0 run on?

How do you play The Cabinet Beta?

How does the game work?

Is this a serious political simulator?

Who is 195-0 best for?

Who is The Cabinet Beta best for?

Does 195-0 simulate real politics?

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the-cabinet-beta

Pricing	Free
Category	Entertainment
Platform	Web
Launched	Aug 2026
Updated	today
Verified	yesterday

TAGS

satire # drafting # browser-game # strategy # draft # political-parody # cabinet # world-conquest # replayable

1 195-0

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